

# JULIE KRIZAN

## MATTE PAINTER | CONCEPT ARTIST

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### EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN  
2013 – 2017

- Bachelor of Fine Arts in Visual Effects, *cum laude*

2019 - present

- Master of Arts in Visual Effects

### EXPERIENCE

#### FREELANCE

Matte Painter

August 2018 - Present

- Created matte paintings and photo composites for clients including Ubisoft and independent film directors

#### MILLIONS OF TINY ROBOTS

Lighting and Shading Intern

June 2016 – September 2016, June 2017 – August 2017

- Created textures, concept art, and models for medical imaging, VR projects, video games, and advertisements

#### MSM MOTION PICTURES

Junior Concept Artist

November 2015 – February 2016

- Created environment concepts for the film Portal Origins: Part 2

### SKILLS

#### ARTISTIC

- Experienced digital matte painter and concept artist with a focus on natural environments

#### TECHNICAL

- Comprehensive knowledge of Photoshop, Nuke, Maya, and Vue
- Proficient with Zbrush, After Effects, Renderman, Houdini, World Machine, Cinema 4D, PhotoScan, Substance Painter, and Substance Designer