

# Julie Krizan

Matte Painter | Concept Artist

## Contact Information

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## Skills

- Photoshop
- Nuke
- Maya
- Vue
- Zbrush
- Houdini
- Cinema 4D
- PhotoScan
- SpeedTree
- World Machine
- Gaea
- Renderman
- Arnold
- V-Ray
- After Effects
- Illustrator
- Premiere
- SpeedGrade
- Resolve
- Substance Painter
- Substance Designer
- CrazyBump
- UVLayout

## Professional Experience

### Cinesite

Digital Matte Painter/Environment TD  
2021 - 2023

Created matte paintings, 3D geometry, and photo composites for live action films, TV shows, and feature animation.

### Freelance

Matte Painter  
2018 - 2023

Created matte paintings and photo composites for clients including Ubisoft, Cinesite, and independent film directors.

### Artesanias

Matte Painter  
2021

Created the matte paintings for the student film Artesanias.

### Stabby

Matte Painter  
2020

Created the matte paintings for the student film Stabby.

### Millions of Tiny Robots

Lighting and Shading Intern  
June 2016 - September 2016, June 2017 - August 2017

Created textures, concept art, and models for a variety of industries, including medical imaging, VR and AR projects, video games, and advertisements.

### MSM Motion Pictures

Junior Concept Artist  
November 2015 - February 2016

Created environment concepts for the short film Portal Origins: Part 2.

## Education

### Savannah College of Art and Design

2013 - 2017

Bachelor of Fine Arts in Visual Effects, *cum laude*  
Dean's list for 6 quarters

2019 - 2021

Master of Art in Visual Effects  
GPA of 4.0